
Project Proposal - Costume Paperwork

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PROJECT SUMMARY

Objective

To build a cross-referencing database of performer information, costume and hair pieces, and scene breakdowns, which allows for the creation of Wardrobe paperwork that will auto-update as changes are made. Integration of fitting notes that connect to each piece and allows for attachment of photos will help ensure the entire team is on the same page. The interface will need to be accessible and easy to use on all platforms, and allow for customization to accommodate the needs of each shop/ show. Current systems exist to track costume inventory, and to assist wardrobe on Film and Television, but there is a market gap for the specific needs of stage productions.

Goals

Identify commonalities across paperwork from various designers and costume shops, and build a simple cross-referencing database system with a form based interface which can be rolled out to a few shows to test.

Industry Impact

A large amount of time is spent by Designers/ Assistants/ Wardrobe Managers and others to create this paperwork for each show, and much of this paperwork is repetitive, requiring a great deal of cross-checking and updating. Connecting this data and making the interface user-friendly and intuitive will allow for a long-term savings in labor and mental resources.

BUDGET

Prototyping and Testing

Research needs to be done to find the commonalities in a variety of paperwork so the system can work universally. Gathering and aggregating the data will lead to our ability to storyboard each form in the system to prepare for the build.

Description	Quantity	Unit Price	Cost
Labor for Research and storyboarding	8	\$ 100	\$ 800
Labor to build database template	30	\$ 100	\$ 3,000
Database software (Filemaker)	1	\$ 600	\$ 600
Total			\$ 4,400
